

OUR COURSES

LIME KNOWLEDGE AT YOUR FINGERTIPS...



AN INTRODUCTION

DESCRIPTION

Evidence of lime in buildings can be traced back to the beginning of civilisation. For centuries, lime was the sole mortar used in construction, until the appearance of Portland Cement which almost completely replaced lime. Fast-forward to 20 years ago when the harmful effects of cement on traditional buildings were finally put in the spotlight. This led to lime making a comeback.

During this course, you will learn everything there is to know about lime: from its rich history, to its creation process, to its uses and beneficial qualities for both heritage conservation and new-build projects. In the afternoon, be ready to get your hands dirty — from base coat to top coat, you will try it all!

USEFUL INFORMATION

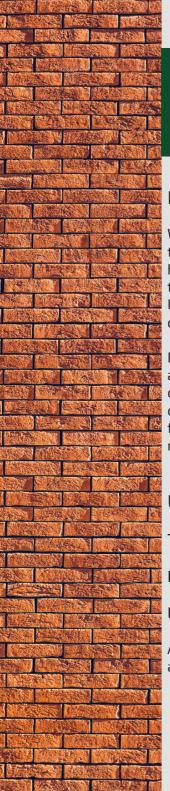
TIME: Full day (9am - 4pm)

PRICE: £140 + VAT (lunch & beverages included)

LOCATION: Anglia Lime Training Centre

All questions about a specific project will be answered! Make sure to bring pictures.





POINTING WITH LIME

DESCRIPTION

When you think of East Anglian architecture, the first thing to come to mind is, of course, timber-framed houses. The second most common architecture in the region? Bricks! And, with bricks comes pointing. Looking to learn the fine art of pointing? Well, we can definitely help with that!

In this course, we will review a bit of general theory and uses of lime before comparing different types of mortar mixes and finishes. Then, you will have the opportunity to practice the entire pointing process, from cleaning brick panels, to raking out existing mortar, to laying and pointing mortar.

USEFUL INFORMATION

TIME: Half day (8:30-12:30pm or 12:30pm - 4pm)

PRICE: £100 + VAT (tea & coffee included)

LOCATION: Anglia Lime Training Centre

All questions about a specific project will be answered! Make sure to bring pictures.



MANUFACTURER & SUPPLIER OF LIME-BASED ECO-MATERIALS

01787 313974 info@anglialime.com

Off Windham Road Chilton Industrial Estate Sudbury, Suffolk CO10 2XD



